

Ohio Wesleyan University Intramural Sports Program

Official Volleyball Rules and Regulations

IM Code of Conduct

- a) Understand, appreciate and abide by the rules of the game.
- b) Respect the integrity and judgment of game officials and the intramural staff.
- c) Be responsible for your actions and maintain self-control
- d) Do not taunt or bait opponents and refrain from using foul or abusive language.

Note that any violation of the Intramural Code of Conduct by a participant or team is grounds for dismissal from a game or the league.

The Players

- a) In-season varsity athletes are not eligible to participate in intramurals. In the case of volleyball which takes place in the spring, this would mean all spring sports athletes.
- b) Each team shall consist of six players on the court at a time with a limitless roster size. No player shall wear dangerous equipment including casts or hard material such as a watch or metal bracelet.
 - a. Teams must have a minimum of 4 player so participate. Failure to have at least 4 players will result in forfeit.
- c) Unsportsmanlike conduct or rough play will not be tolerated, resulting in the dismissal from a game at the discretion of the referee and may result in suspension from intramural activities. Any inappropriate language and/or gestures toward the referee of the match will result in immediate dismissal from the game. The Intramural Assistants will attend all matches and all disputes should be reported to them.

The Game

- a) The contest is won by the team scoring the best two out of three games to a total of 25 points. If each team wins one game, the tiebreaker will be to 15 points.
- b) Each team must arrive at the scheduled time. If a team is over 5 minutes late, they will forfeit the match. After two forfeits during a season, the team must forfeit the remainder of the season.
- c) In order to win a match, the winning team must win by two points over the opponent.
- d) A team scores a point on every serve (rally scoring)

Playing Regulations

- a) The winner of a volley shall win possession of the ball at the beginning of the first match and then the other team shall receive in the beginning of the second match.
- b) If that ball hits the net and still travels into the opponent's court (including a serve) the ball is considered playable.
- c) The server must serve from behind the baseline.
- d) The serve may be received with a bump (one or two hands) or overhand set.
 - i. The serve may not be blocked.
- e) If the ball hits the lines, the ball is considered inbounds; the wood poles are considered out of bounds.
 - i. If the team has 2 or less hits, then the ball hits the wood pole and returns to their side, they can use their remaining hit(s) to get it over the net. Otherwise, the wood poles are considered out of bounds.
- f) There can be no more than three hits on a side before the ball returns to the opponent's court, or it is a foul. Note: A block is not considered a hit.
- g) On the third hit, blocker (receivers) may not reach over the net; the offensive players (spikers) may never reach over and must stay within the vertical plain of the net.
- h) All players are to rotate positions clockwise during the game.

- i) Each foul is considered a side-out or a point. Fouls are as follows:
- One player hitting the ball twice in succession unless the blocker is hitting the ball after block.
 - Stepping on or over the line when serving results in a loss of a serve.
 - Stepping over the line under the net with entire foot.
 - Touching or reaching over the net.
 - Reaching under the net if it interferes with play.
 - Lifting, scooping, shoveling, or allowing the ball to momentarily rest in the hands is a foul
 - Blocking the serve.

Equipment

Players are not wear objects with sharp edges such as casts, watches or bracelets. The IM department will provide volleyballs as needed.